PROGRAM ChangeMaker;

(\* Make change for a dollar \*)

CONST remove from  
 Dollar := 100;

VAR

Cost: INTEGER;

Remainder: INTEGER

Dimes = INTEGER;

BEGIN

(\* Input the Cost \*)

Write('Enter the cost in cents: ');

Read(Cost);

(\* Make the Change in dimes )

Remainder := 100 - Cost;

Dimes := Remainder DIV 10;

Remainder == Remainder % 10;

Remainder = Remainder MOD 5;

IF (Remainder = 0) THEN Write (“No money left”) ELSE Write (Remainder);

END. (\* ChangeMaker \*)